

BBC Teach Primary

<https://www.bbc.co.uk/teach/class-clips-video/maths-ks1-counting-with-rodd/zrys92p>

Maths KS1

Counting with Rodd 2



Maths KS1: Adding 1 to 3

Rodd practises adding one and three together by counting the buttons on his clown coat and juggling with fruit. He asks the children to join in with a clown footsteps game and a number rap.



Maths KS1: Adding 1 to 6

Rodd practises adding one and six together by using his marble run, a rollercoaster and singing the Six Plus One rap.



Maths KS1: Adding 2 to 2

Rod learns about the addition of 2 plus 2 by counting on his special abacus.



Maths KS1: Adding 2 to 8

Rodd has made a birthday cake for his mascot dog called Patch. He is putting the candles on Patch's cake, and asks us to work out how old she is.



Maths KS1: Adding from 1 to 20

Rodd has a bad cold and is at home. Bored, he looks out of his window and counts the cars on a bridge. Realising that he needs to count more than 10, he has the idea of making an unusual abacus...



Maths KS1: Counting down from 10

Rodd is about to do a test countdown and asks the children to help him count down from 10, checking to see that as he says each number, each light on his rocket goes out.



Maths KS1: Subtracting 1 from 11

Rodd is playing table football when he discovers that one of the players is injured. Rodd invites the children to help him work out how many players are left on the team, using subtraction.



Maths KS1: Subtracting 1 from 5

Rodd is trying to squeeze 5 jumpers into his camping rucksack. He has to take 1 out, and shows us that we can use subtraction to work out how many jumpers are left inside.



Maths KS1: Subtracting 2 from 4

Rodd finds his microphone is faulty. He repairs it by putting in 2 new batteries from a pack of 4. He challenges the children to work out how many batteries are left in the pack.



Maths KS1: Subtracting 2 from 8

Rodd the pirate sees an advert for a parrot costing 2 gold pieces. Rodd involves the children in counting the 8 gold pieces in his chest, and has them think about whether he has enough coins.